

Prep School Uniform

We expect our students to look smart at all times. This includes wearing correct uniform, but also ensuring that their general appearance is appropriate.

Pre-School

- White polo shirt
- Navy jogging bottoms
- Navy blue V-neck jumper with logo
- Girls may wear the 'Taylor' tartan pinafore

Summer term option (after Easter until October half term): Girls may wear summer dress.

Reception – Year 6

Boys

- White shirt (long or short sleeve) **Reception wear white polo shirts**
- School tie – a choice of clip-on or tie-up
- Navy blue V-neck jumper with logo
- Navy blue blazer with logo
- Charcoal grey trousers
- Grey socks

Summer term (after Easter until October half term): Boys can wear Charcoal grey shorts and grey socks.

Girls

- White button-to-neck blouse (long or short sleeve) **Reception wear white polo shirts**
- School tie – a choice of clip-on or tie-up
- Navy blue cardigan with logo OR V-neck jumper with logo
- Navy blue blazer with logo
- 'Taylor' tartan pinafore. Girls from Year 3 may opt for the 'Taylor' tartan skirt instead
- Navy blue tights or white socks (no knee-high socks). Additionally, **black cycling shorts** can be worn under a pinafore or skirt, provided **they are not visible**.

Summer term (after Easter until October half term): Girls to wear rever collar short-sleeve white blouse with logo (no tie) or summer dress.

PE Kit

- Navy and white AKOA unisex polo shirt OR games jersey with logo
- Navy and white AKOA shorts with logo
- Navy and white AKOA track pants with logo girls may opt for navy blue AKOA leggings with logo
- A choice of either navy and white AKOA hoody OR mid-layer with logo
- Navy and white SGSE football socks

Bags

Pre-School – Year 2

St George's book bag

Year 3 – Year 6

St George's ruck sack

Coats – Plain dark blue or black

Shoes – Plain black, **no trainers or boots**

Accessories: Small Stud Earrings. No Smartwatches

Please ensure that all clothing is named.

Uniforms can be purchased from Clive Marks Schoolwear in Kings Heath.